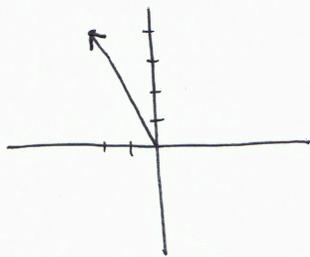
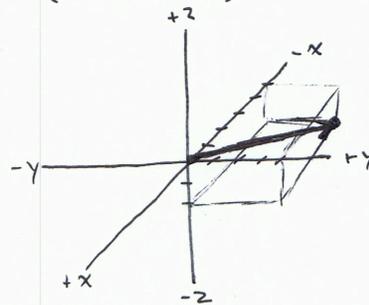


Overview

- This is a vector: $\vec{v} = (x_1, x_2, \dots, x_n)$
- A vector looks like a coordinate. You can tell the difference by the arrow above the variable.
- The different values in a vector are called components.
- A vector in n-space (\mathbb{R}^n) has n components. The above vector is in n-space.
 - o 2-space: $(2, -3)$
 - o 4-space: $(-1, 4, 12, \frac{12}{3})$
- A vector can also be written as a sum of components.
 - o $\vec{v} = (-3, 6) = -3\hat{i} + 6\hat{j}$
 - o $\vec{w} = (\frac{3}{2}, 3, -\frac{2}{3}) = -\frac{3}{2}\hat{i} + 3\hat{j} - \frac{2}{3}\hat{k}$
- You can visualize a vector in 2 or 3-space as an arrow from the origin to the coordinate in the vector:

 $(-2, 4)$  $(-5, 4, -2)$ 3.1 – Vectors in 2-space, 3-space, and n-space

- Displacement vector from A to B:

$$A(3, 6) \quad \star \text{ final - initial}$$

$$B(-2, 12)$$

$$\vec{AB}(-2-3, 12-6) = (-5, 6)$$

$$A(-2, 4)$$

$$B(0, 4)$$

$$\vec{AB} = (0 - (-2), 4 - 4) = (2, 0)$$

- Magnitude (norm) of a vector: $\sqrt{x_1^2 + x_2^2 + \dots + x_n^2}$ \star written $\|\vec{v}\|$

$$\vec{V} = \langle 3, -2, 7 \rangle$$

$$\|\vec{V}\| = \sqrt{9 + 4 + 49} = \sqrt{62}$$

$$\vec{V} = \langle 1, 2, 3, 4 \rangle$$

$$\|\vec{V}\| = \sqrt{1 + 4 + 9 + 16} = \sqrt{28} = 2\sqrt{7}$$

- Addition/subtraction

★ add each component separately

$$\langle 2, -3 \rangle + \langle -1, 4 \rangle = \langle 2+(-1), -3+4 \rangle = \langle 1, 1 \rangle$$

$$\langle 1, 2, -3, 4, -5 \rangle + \langle 6, 8, 0, 10, -1 \rangle = \langle 7, 10, -3, 14, -6 \rangle$$

- Scalar multiplication

★ multiply every component by the scalar

$$2 \langle 3, 4 \rangle = \langle 6, 8 \rangle$$

$$x^2 \langle 3, x, 5 \rangle = \langle 3x^2, x^3, 5x^2 \rangle$$

$$4 \langle \frac{1}{4}, \frac{1}{2}, \frac{3}{4} \rangle = \langle 1, 2, 3 \rangle$$

$$-\frac{1}{2} \langle 3, 10, -2 \rangle = \langle -\frac{3}{2}, -5, 1 \rangle$$

3.2 – Norm, Dot Product, and Distance in R^n

- The distance between two points is the norm of their displacement vector.

Distance between $(4, -8)$ and $(-3, 25)$

$$\vec{v} = (-3 - 4, 25 - (-8)) = (-7, 33) \leftarrow \text{vector from } A \text{ to } B$$

$$\|\vec{v}\| = \sqrt{7^2 + 33^2} = \sqrt{1138}$$

- **A unit vector has length 1.**
- To find a unit vector in the same direction as another vector, divide each component by the magnitude of the vector.

Unit vector in same direction as $\langle -2, 6, -9 \rangle$

$$\|\vec{v}\| = \sqrt{4+36+81} = \sqrt{121} = 11$$

$$\vec{u} = \left\langle -\frac{2}{11}, \frac{6}{11}, -\frac{9}{11} \right\rangle \leftarrow \text{has magnitude 1}$$

↑ "unit" vector

- Standard basis vectors in n-space:

$$\hat{i} = \langle 1, 0, 0 \rangle$$

$$\hat{j} = \langle 0, 1, 0 \rangle$$

$$\hat{k} = \langle 0, 0, 1 \rangle$$

- Dot product of two vectors

$$\vec{A} = \langle 2, -3, 9 \rangle \quad \vec{B} = \langle 0, 1, 10 \rangle \quad \vec{C} = \langle -3, 7, 2 \rangle$$

$$\vec{A} \cdot \vec{B}$$

$$\begin{array}{r} (2)(0) \quad x_1 \\ + (-3)(1) \quad x_2 \\ + (9)(10) \quad x_3 \\ \hline 87 \end{array}$$

$$\vec{B} \cdot \vec{C}$$

$$\begin{array}{r} (0)(-3) + (1)(7) + (10)(2) = 27 \\ x_1 \quad x_2 \quad x_3 \end{array}$$

$$\vec{A} \cdot \vec{C}$$

$$\begin{array}{r} (2)(-3) + (-3)(7) + (9)(2) = -6 - 21 + 18 = -9 \\ x_1 \quad x_2 \quad x_3 \end{array}$$

$\vec{a} \cdot \vec{b} = |\vec{a}| |\vec{b}| \cos \theta$

- θ is the angle between the vectors.

- Angle between vectors:

$\theta = \cos^{-1} \left(\frac{\vec{a} \cdot \vec{b}}{\|\vec{a}\| \|\vec{b}\|} \right)$ * angle between vectors

$$\vec{a} = \langle 2, -11 \rangle \quad \vec{a} \cdot \vec{b} = 2(4) + (-11)(5) = -47$$

$$\vec{b} = \langle 4, 5 \rangle \quad \|\vec{a}\| = \sqrt{4 + 121} = \sqrt{125} = 5\sqrt{5}$$

$$\quad \|\vec{b}\| = \sqrt{16 + 25} = \sqrt{41}$$

The angle between \vec{a} and $\vec{b} = \cos^{-1} \left(\frac{-47}{(5\sqrt{5})(\sqrt{41})} \right) = 131^\circ$

$$\vec{a} = \langle 1, 2, 3 \rangle \quad \vec{a} \cdot \vec{b} = 1(1) + 2(-1) + 3(1) = 2$$

$$\vec{b} = \langle 1, -1, 1 \rangle \quad \|\vec{a}\| = \sqrt{1 + 4 + 9} = \sqrt{14}$$

$$\quad \|\vec{b}\| = \sqrt{1 + 1 + 1} = \sqrt{3}$$

Angle between \vec{a} and $\vec{b} = \cos^{-1} \left(\frac{2}{\sqrt{14}\sqrt{3}} \right) = 72.02^\circ$

3.3 - Orthogonality

- Angle between parallel vectors = 180° or 0°

* Dot product equals $\|\vec{a}\| \|\vec{b}\|$ or $-\|\vec{a}\| \|\vec{b}\|$

$$\vec{A} = \langle 4, -8, 6 \rangle \quad \vec{A} \cdot \vec{B} = 4(-2) + (-8)(4) + 6(-3) = -58$$

Parallel

$$\vec{B} = \langle -2, 4, -3 \rangle \quad \|\vec{A}\| = \sqrt{16 + 64 + 36} = \sqrt{116}$$

$$\quad \|\vec{B}\| = \sqrt{4 + 16 + 9} = \sqrt{29} \quad (\sqrt{116})(\sqrt{29}) = 58$$

- Angle between perpendicular (orthogonal) vectors = 90°

* Dot product is 0

$$\vec{A} = \langle 2, 4, 2 \rangle \quad \vec{A} \cdot \vec{B} = 2(13) + 4(-6) + 2(-1) = 0$$

$$\vec{B} = \langle 13, -6, -1 \rangle$$

\vec{A} and \vec{B} are orthogonal.

- Vector component of vector \vec{u} along \vec{a} :

$$\left(\frac{\vec{u} \cdot \vec{a}}{\|\vec{a}\|^2} \right) \vec{a}$$

scalar

Component of $(1, -2)$ along $(-4, -3)$

$$\left(\frac{2}{25} \right) \langle -4, -3 \rangle = \left\langle -\frac{8}{25}, -\frac{6}{25} \right\rangle$$

Component of $(3, 0, 4)$ along $(2, 3, 3)$

$$\left(\frac{18}{22} \right) \langle 2, 3, 3 \rangle = \left\langle \frac{18}{11}, \frac{27}{11}, \frac{27}{11} \right\rangle$$

- Vector component of vector \vec{u} orthogonal to \vec{a} :

$$\vec{u} - \left(\frac{\vec{u} \cdot \vec{a}}{\|\vec{a}\|^2} \right) \vec{a}$$

Component of $(1, -2)$ orthogonal to $(-4, -3)$

$$\langle 1, -2 \rangle - \left\langle -\frac{8}{25}, -\frac{6}{25} \right\rangle = \left\langle \frac{33}{25}, -\frac{44}{25} \right\rangle$$

result from above

Component of $(3, 0, 4)$ orthogonal to $(2, 3, 3)$

$$\langle 3, 0, 4 \rangle - \left\langle \frac{18}{11}, \frac{27}{11}, \frac{27}{11} \right\rangle =$$

result from above

3.4 – Geometry of Linear Systems

- Solutions of non-homogenous systems are found by adding what to the solutions of homogeneous systems?
- Solve both systems and find the difference. It will likely require parameters.
- Answer = (non-homogeneous solution) – (homogeneous solution)

* Be sure to use the same parameters in both solutions:

3.5 – Cross Product

if $x_4 = t$ in one solution, and you need to parameterize x_4 in the second solution, you must also use t .

- The cross product of two vectors is written: $\vec{a} \times \vec{b}$.
- The cross product will give a vector orthogonal to both \vec{a} and \vec{b} .
- How to calculate: * Like determinant with \hat{i} , \hat{j} , and \hat{k} .

$$\vec{a} = \langle -2, 4, 5 \rangle \quad \vec{b} = \langle 3, -7, 1 \rangle$$

\hat{i}	\hat{j}	\hat{k}	\hat{i}	\hat{j}
-2	4	5	-2	4
3	-7	1	3	-7

$$+ \hat{i}(4)(1) + \hat{j}(5)(3) + \hat{k}(-2)(-7)$$

$$- \hat{k}(4)(3) - \hat{i}(5)(-7) - \hat{j}(-2)(1)$$

$$39\hat{i} + 17\hat{j} + 2\hat{k}$$

$$\langle 39, 17, 2 \rangle = \vec{a} \times \vec{b}$$

- To find two vectors orthogonal to both \vec{a} and \vec{b} , use:

○ $\vec{a} \times \vec{b}$

○ $-(\vec{a} \times \vec{b})$ (This is equal to $\vec{b} \times \vec{a}$.)

$$\vec{a} = (-2, 4, 5)$$

$$\vec{b} = (3, -7, 1)$$

$$\begin{aligned} \vec{a} \times \vec{b} &= \langle 39, 17, 2 \rangle \\ -(\vec{a} \times \vec{b}) &= \langle -39, -17, 2 \rangle \end{aligned} \left. \vphantom{\begin{aligned} \vec{a} \times \vec{b} \\ -(\vec{a} \times \vec{b}) \end{aligned}} \right\} \text{both orthogonal to } \vec{a} \text{ and } \vec{b}$$